

# Car Manufacturer meets Security Community

Impressions from Germany's First Car Bug Hunting Event

#### #whoarewe

- Kevin Schaller | kschaller@ernw.de
  - Senior IT-Security Researcher & Analyst @ ERNW GmbH
  - 9 Years of experience in IT-Security
  - Researcher, primarily focused on Web, Mobile & IoT
  - Team lead of Mobile & IoT Security

#### #whoarewe

- o Dr. Karsten Schmidt | karsten.schmidt@audi.de
  - Senior Security Engineer @ Audi AG
  - 4 Years of experience in Telecommunications
  - More than 15 years in the Automotive Industry
  - Primary focus now on network and hardware security

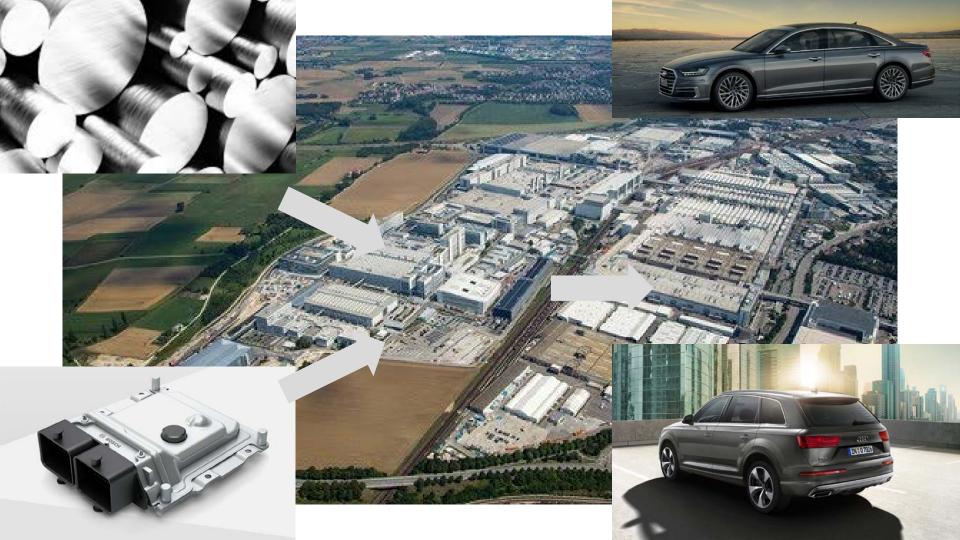
#### Agenda

- Motivation
- Organisation of a Bug Hunting Event
- Impressions of the Event
- Understanding the Automotive Domain
- o Conclusion & Takeaways





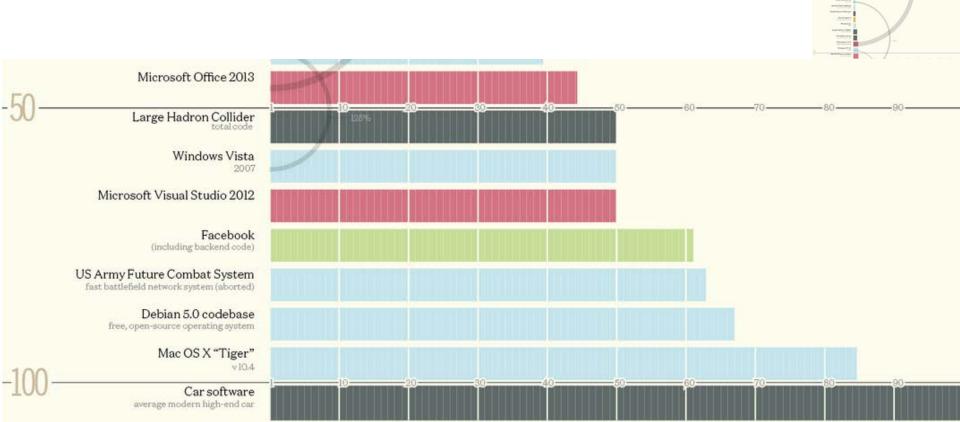
Motivation





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#### Software



Codebases

# Challenges – Security as a Moving Target



"Complexity is the enemy of security.

As systems get more complex, they get less secure"

Bruce Schneier



A system is only as secure as its weakest link

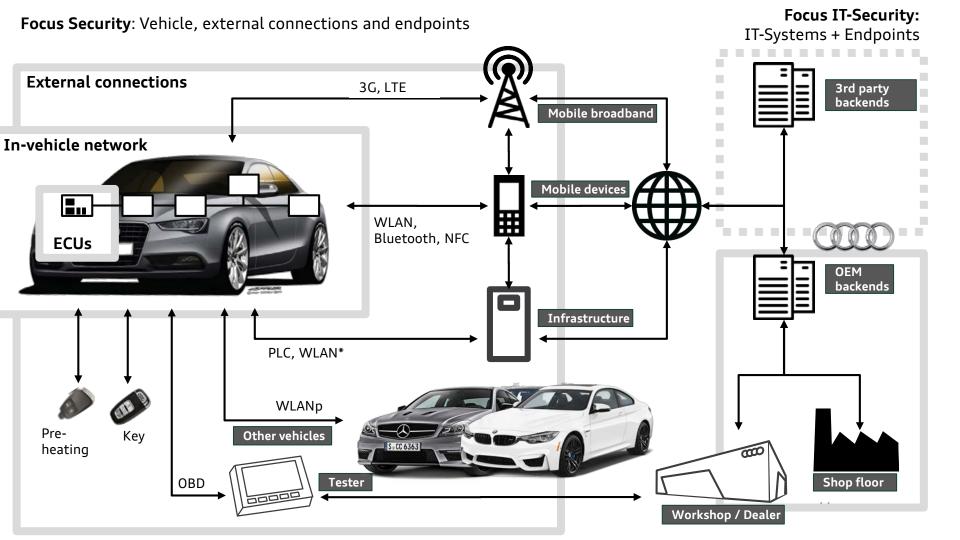


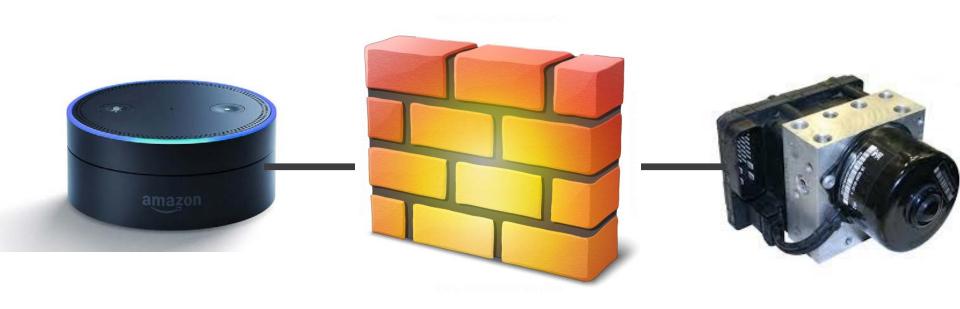
A Bug is hard to find (attackers have time, developers don't)



Only one entry point needed

Security by design = essential Software (alone) cannot protect software





It works for me.....
What could possibly go wrong?

#### It's All about Trust



- Security from the users perspective → I can trust the car
- Security from the OEM perspective → Build trust in an economic manner!



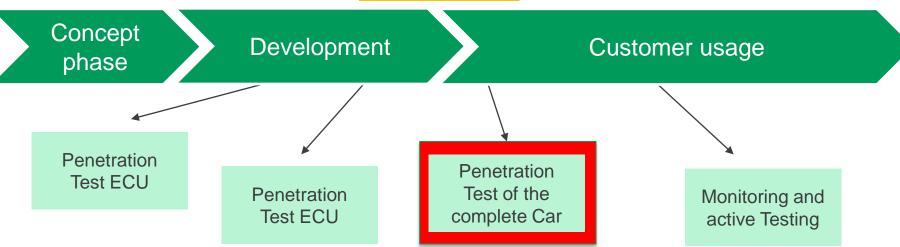






#### **Overall Concept**

SOP Rollout of a new car



- Security Testing is already a defined part of the development cycle
  - Security Risk analysis in the beginning of the development process
  - Pentest for ECU and functions ongoing
    - → How to improve?



#### **Core Motivation**

- Due to the complexity of cars, security assessments take huge amounts of time to reveal in-depth weaknesses
- Therefore, achieving knowledge exchange between security and (automotive) engineering community will bring both sides further
- → Knowledge exchange is the primary goal



Organisation of a Bug Hunting Event

#### **Most Important Question**

- o What to do with the findings?
- Legal dept. vs. security community



- In terms of our core motivation Knowledge Transfer, responsible disclosure would be the best way to go
- o ... along with publishing the results and methodologies used

# How to Organize a Bug Hunting Event?

- Get and meet all legal requirements
- Set up a Bug Hunting policy
  - Definition of goals
  - o How to submit the bugs?
  - o What about third-party bugs?
  - Definition of the scope
  - Definition of "out of scope" systems
  - Mention "worst case scenarios"
  - Define finding categories along with rewards



### Defining the Mode

- Two weeks
- One huge garage with all necessary tools in place
- o Full access to the site for all Bug Hunters
- Invite-Only
- o 10-20 Bug Hunters
- Two Vehicles
- Several work spaces with test racks



#### Defining the Scope

- o ECU-View
  - Central computer (MIB)
  - ConBox and central gateway
  - Engine immobilizer
  - o Central driving assistance ECU
  - Charging Infrastructure
- Network view
  - Ethernet VLAN Architecture (IPv6-based!)
- External (incoming) connections
  - Conbox into Car
  - All telco interfaces
  - GPS, Radio (DAB+), etc...



# Defining the Worst Case Scenarios

- Remote control of the car
- Battery overload → physical damage/explosion
- Function-on-Demand feature activation
- User data extraction (i.e. over air-interfaces)



#### Rewards

- Jury, consisting of members of both parties
- From 500 to 15'000 Euro, depending on the impact, the likelihood, the "attack path", etc.
- Highest rewards for
  - Buffer overflows
  - Authentication bypasses
  - Vertical privilege escalation



#### **Bug Hunters**

- Wrote emails to ~25 internationally known members of the IT security community (& Troopers family ;-))
- Some did not want to attend due to moral reasons
- Eventually, the team consisted of 15 Bug Hunters





Impressions & Outcome of the Event

#### Schedule

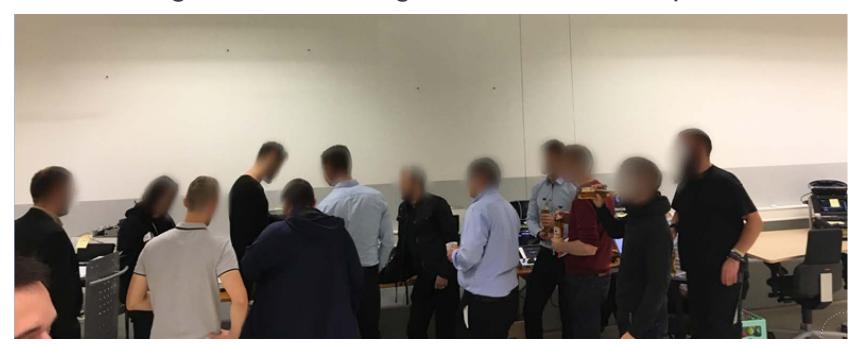
- o 08.10. Bug Hunting Start Introduction Workshop
- 09.10. Bug Hunting
- 10.10. Special Event #1
- o 11.10. Bug Hunting
- 12.10. Intermediate Status Workshop
- o 13.10. 16.10. Bug Hunting
- 17.10. Special Event #2
- o 18.10. Bug Hunting
- o 19.10. Bug Hunting End Final Workshop



#### Main Bug Hunting Times

- o Begin: ~ 11:30 AM − 1:00 PM
- o End: ~ 12:00 AM 2:00 AM
- Most findings were produced during the "night shift";-)

# The Bug Hunters During the Intro Workshop





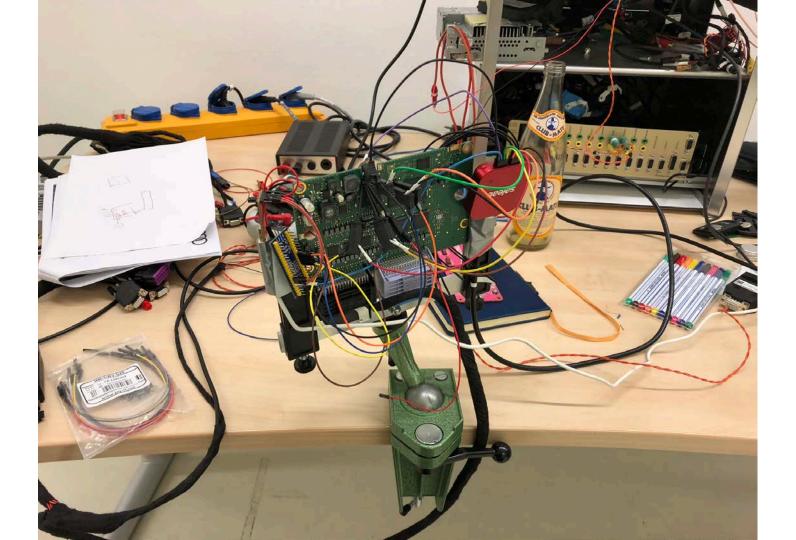












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#### Workshops

- Several times the Audi engineers presented their working field in order to give information on the targets of evaluation to the Bug Hunters
- In exchange the Bug Hunters explained how their testing approaches worked and which vulnerabilities they found – and how





Understanding the Automotive Domain



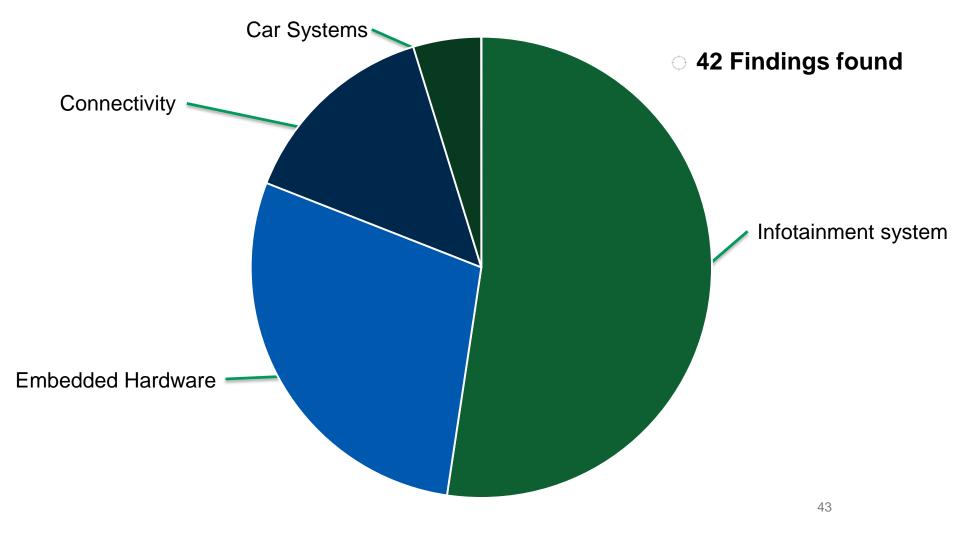






Conclusion & Takeaways

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#### Summary

- Security Testing itself is not sufficient for building secure cars
- The development of secure software and automotive systems must be understood as a process
- The phrase "testing is an integral part of development process" becomes even more important in the context of the development of secure automotive systems
- New testing approaches are needed
- →To achieve this, close cooperation with security researchers is necessary





#### Thank You for Your Attention

Any Questions?

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@dg1vs @p4nt3on



May I ask a Question?

# I would like to discuss how we can improve such events?

- Does it make sense to start a public Bug Bounty?
  - $\circ$  My personal opinion  $\rightarrow$  No.
- How to integrate such events into the development process?
- 0 ...