

# riscure

## 20 ways past secure boot

Job de Haas  
Riscure Security Lab

# Who am I ...

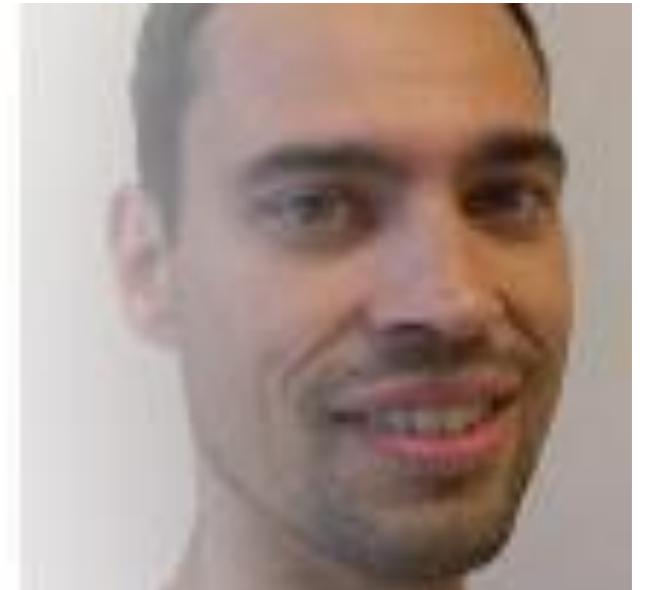


## Job de Haas

- Principal Security Analyst at Riscure
- Testing security on: Set-top-boxes, mobile phones, smart cards, payment terminals, ADSL routers, VoIP modems, smart meters, airbag controllers, USB tokens, ...
- Before: Pentesting network security (since 1991)

## Riscure

- Services: Security Test Lab
- Product: Side Channel Tools
- Full range testing: detailed hardware to white-box crypto and obfuscation



# Overview



- Introduction on secure boot
- Hardware related threats
- Demo
- Logical threats

# Secure boot?



- Not talking about UEFI
- Not talking about Microsoft lockdown
- Does not mean it does not apply



# Lockdown

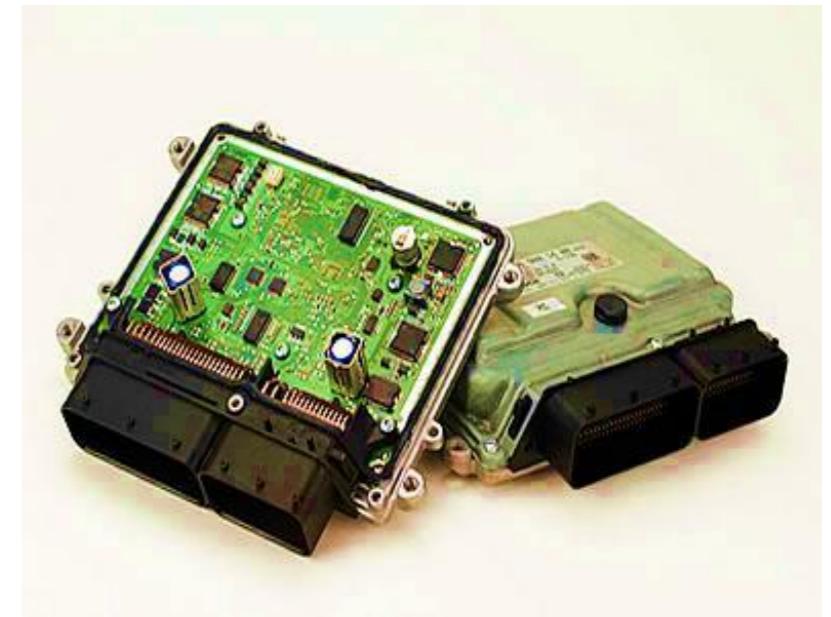
The coming war on general-purpose computing

By Cory Doctorow - [Share this article](#)

This article is based on a keynote speech to the Chaos Computer Congress in Berlin, Dec. 2011.

<http://www.muktware.com/news/2823/ubuntu-red-hat-take-stand-microsoft-secure-boot-lockdown>

# Secure boot everywhere



# Targets have in common

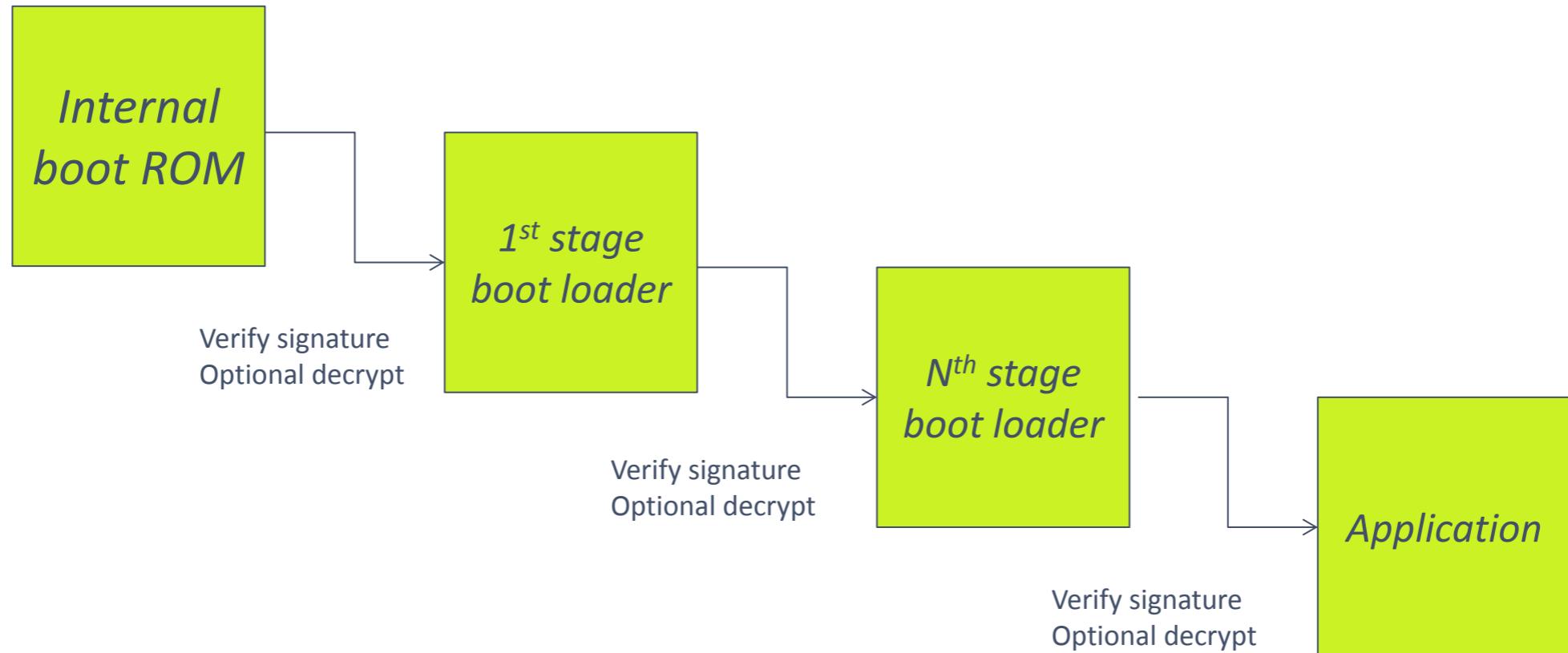


- Want to protect against persistent attacks
- Often nearby attacker
- More often than not: the user
- But also: Loss of device. Stolen identity. Your cash.

Double edged sword:

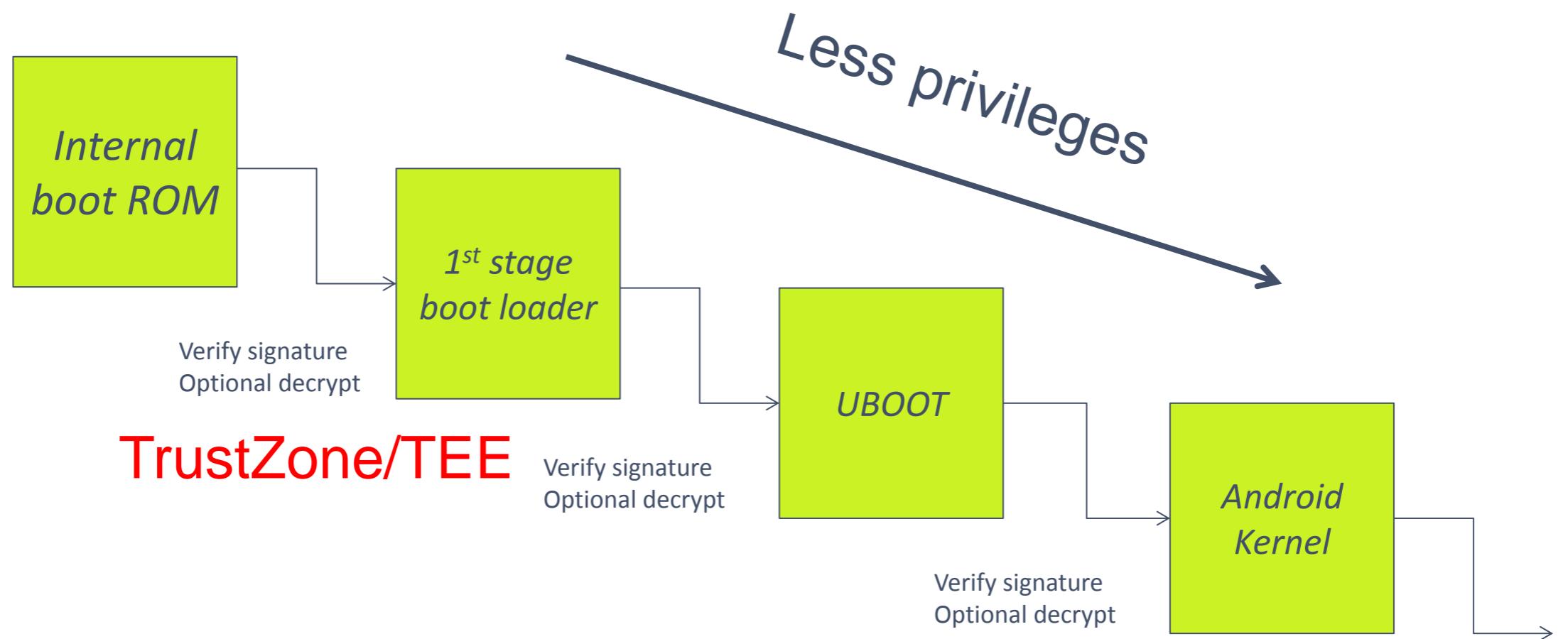
- Protects users against evil agencies and common thieves
- Protects corporations against their users
- Can deny users control of their hardware

# Secure boot theory



- Root key internal
- Chain of trust

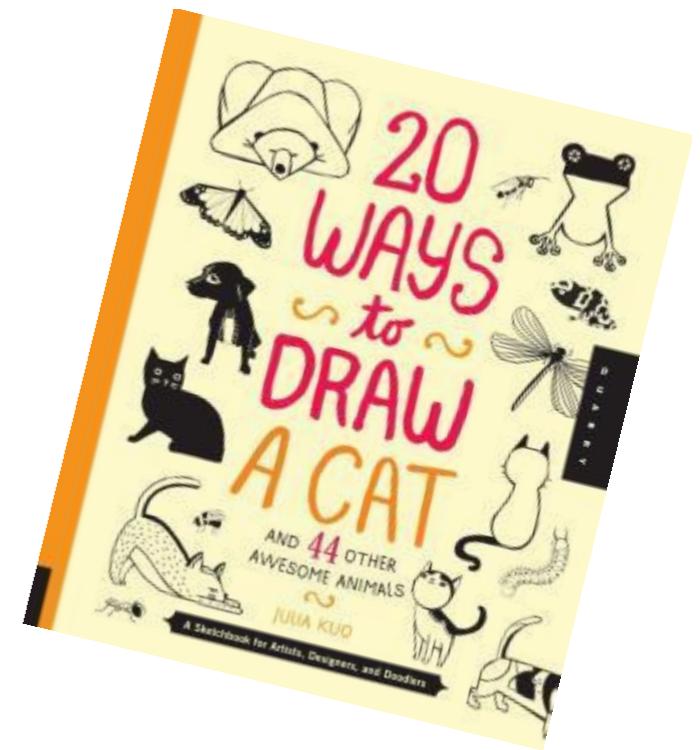
# Secure boot example



- Secure boot failure:
  - Arbitrary code execution
  - Possible persistent attacks
  - Stepping stone for further attacks

# 20 ways to ...

- Did not try to classify and cross-classify all weaknesses
- Many different ways to count them
- Tried to find sufficiently different ones...



# Hardware related threats

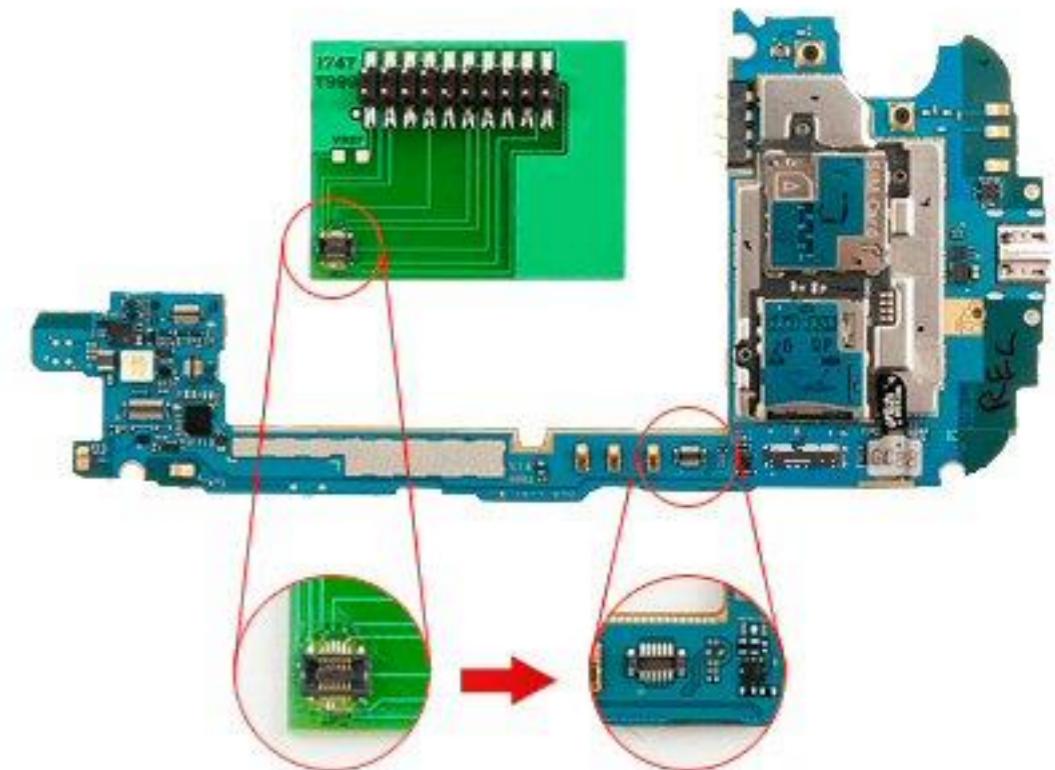
## 20. debug access to boot stage (JTAG)



- JTAG can allow full low level control of execution
- Can be very difficult to do without in production
- Physical complexity of connecting is overestimated



**SAMSUNG GALAXY S3**  
I747, I747M, T999, T999V



### Mitigation:

- Secure designs can disable or lock JTAG
- Solution is chip dependent

# 19. Debug/service functionality



- UART is almost as persistent as JTAG
- Many devices leave some form of access for debug/service purposes
- What is the point of using u-boot to check the signature of the kernel, while commands are present like:

⇒ help mw

mw - memory write (fill)

Usage: mw [.b, .w, .l] address value [count]



- Example: Nook boot lock exploit (2012)

<http://www.xda-developers.com/android/patch-this-barnes-and-noble-nook-tablet-hardware-protection-compromised/>

# Nook boot UART exploit

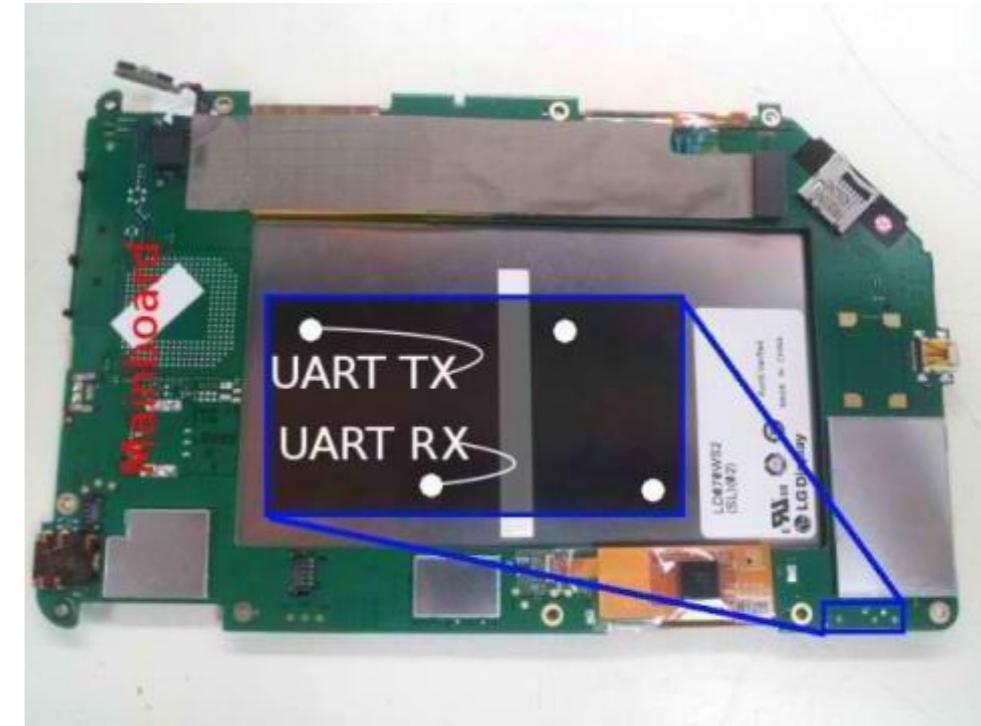


- Post by hkvc:

```
UBOOTPROMPT> md.l 80e84808
----- This should show 1a00000a
...
UBOOTPROMPT> mw.l 80e84808 e1a00000
----- This modify with NOP

UBOOTPROMPT> md.l 80e84808
----- should show e1a00000
...
UBOOTPROMPT> mmcinit 0; fatload mmc 0:1 0x81000000 flashing_boot.img; booti 0x81000000
```

Now it should boot without giving a signature error.



Source: <http://www.xda-developers.com>

## Mitigation:

- Every chain in the boot process matters
- At least use some device unique authentication

# 18. Overriding boot source medium



- Boot source is selectable. Can a user override it (straps)?
  - Does a system have different rules based on source?
  - Also very effective as stepping stone (no brick)
- 
- Automotive ECU's have a 'boot pin'
  - JIG's sold to reflash/remap firmware

## Mitigation:

- Disable undesired functionality
- There should not be any unauthenticated exception for booting



# 17. TOCTOU race conditions



- Integrity check is performed on content in external storage
- Then the code is read or directly executed from the external storage
- Typical case: boot from external NOR flash
- Attack: After the integrity check alter stored code
- Nokia BB5 unlock by Dejan Kaljevic (2007):
- <http://forum.gsmhosting.com/vbb/f299/bb5-sp-unlocking-theory-443418/>

## Mitigation:

- Protect the memory interface for code execution
- Load code in (D)RAM



# 16. Timing attacks

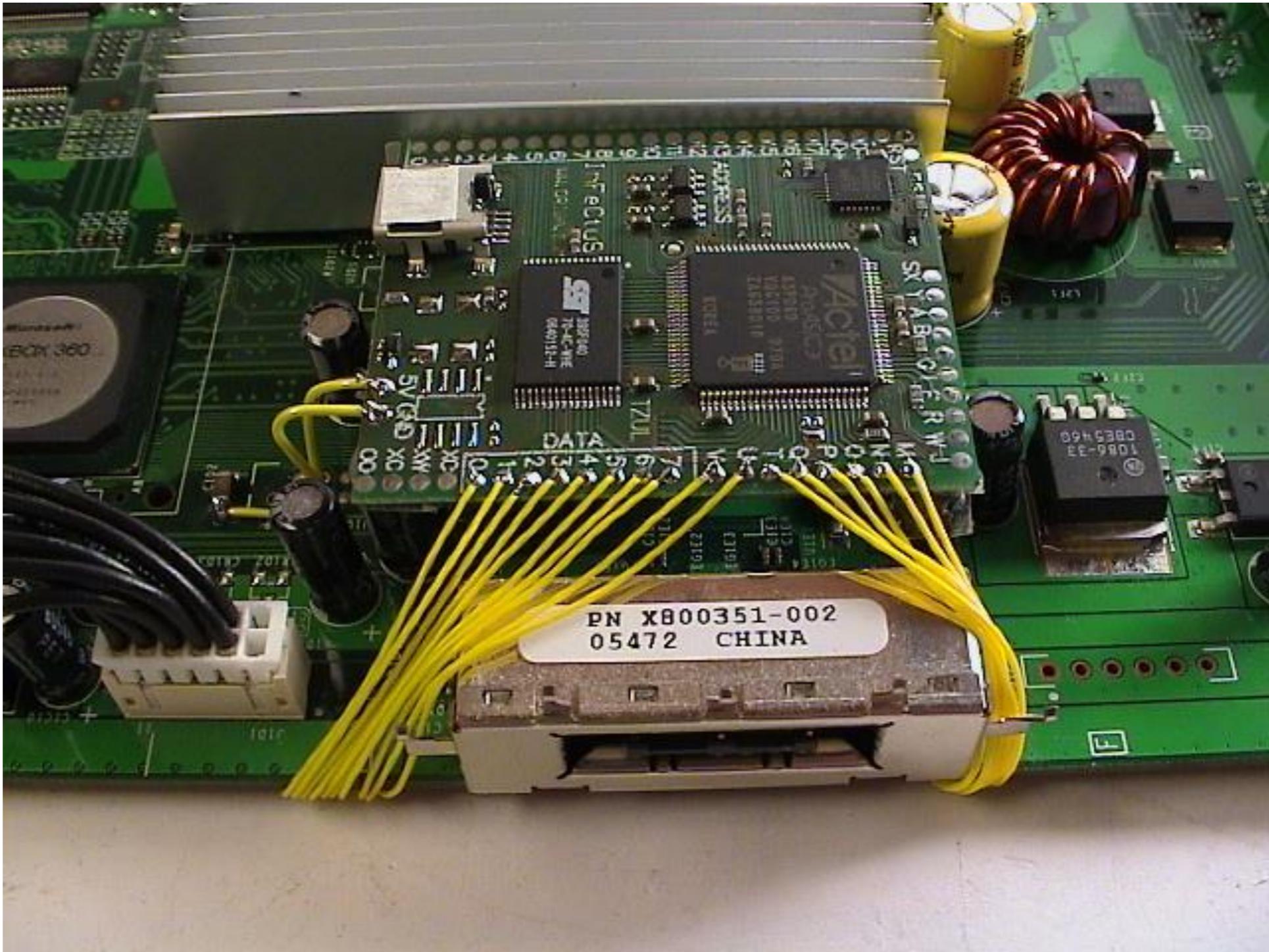


- May allow guessing much faster than brute-force
- Typical on compare (HMAC)
- Hash calculated with symmetric key is stored with firmware.  
Boot calculates same and compares (20 bytes)
- memcmp has different timing if byte is correct or wrong
- Example: Xbox 360
- [http://beta.ivc.no/wiki/index.php/Xbox\\_360\\_Timing\\_Attack](http://beta.ivc.no/wiki/index.php/Xbox_360_Timing_Attack)

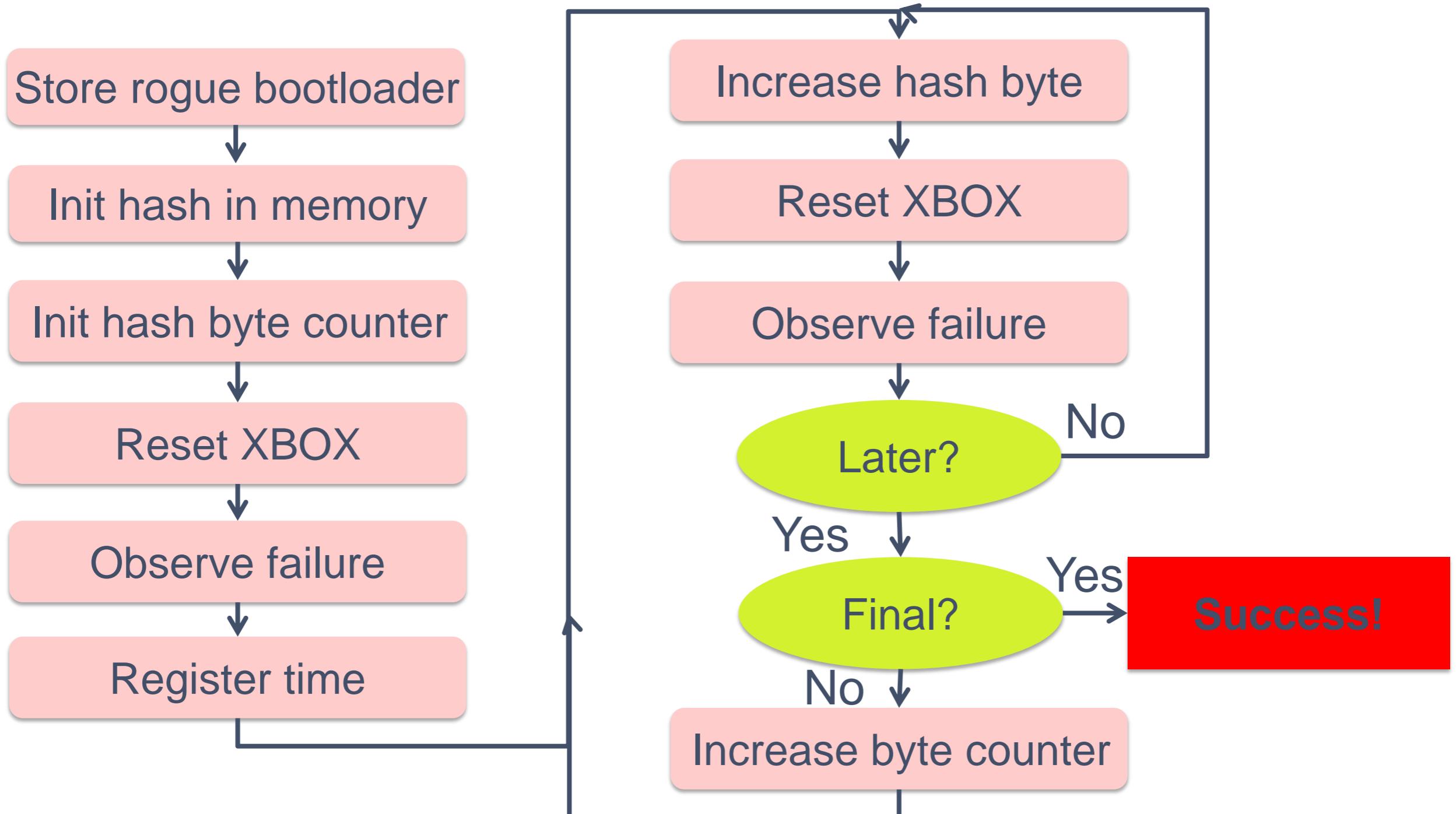
## Mitigation:

- Side channel leakage review
- [http://www.riscure.com/benzine/documents/Paper\\_Side\\_Channel\\_Patterns.pdf](http://www.riscure.com/benzine/documents/Paper_Side_Channel_Patterns.pdf)

# Timing attack with Infectus board



# XBOX 360 timing attack procedure



# 15. Glitch sensitivity



- Glitching is an effective way to subvert execution flow
- Examples of glitch sensitive coding:
  - using infinite loops
  - single comparisons (signature verification)
  - binary layout (return skipping)
  - using external memories
- Seldom a persistent attack; effective as stepping stone
- PS3: <http://rdist.root.org/2010/01/27/how-the-ps3-hypervisor-was-hacked/>
- XBOX 360: reset glitch attack: [http://www.free60.org/Reset\\_Glitch\\_Hack](http://www.free60.org/Reset_Glitch_Hack)

## Mitigation:

- Fault injection review:  
[http://www.riscure.com/benzine/documents/Paper\\_Side\\_Channel\\_Patterns.pdf](http://www.riscure.com/benzine/documents/Paper_Side_Channel_Patterns.pdf)

# Examples of glitch sensitive code



```

LDR      R1, =0xD0800
BL       load_and_check
MOU      R3, R0
STR      R3, [R11,#var_C]
LDR      R3, [R11,#var_C]
CMP      R3, #0
BGE      next

Forever
B       forever
; ----

next
LDR      R0, =0x43DFE000
MOU      R1, #0x2000
BL       load_and_check
MOU      R3, R0
STR      R3, [R11,#var_C]
LDR      R3, [R11,#var_C]
CMP      R3, #0
BGE      next2

Forever2
B       forever2
; ----

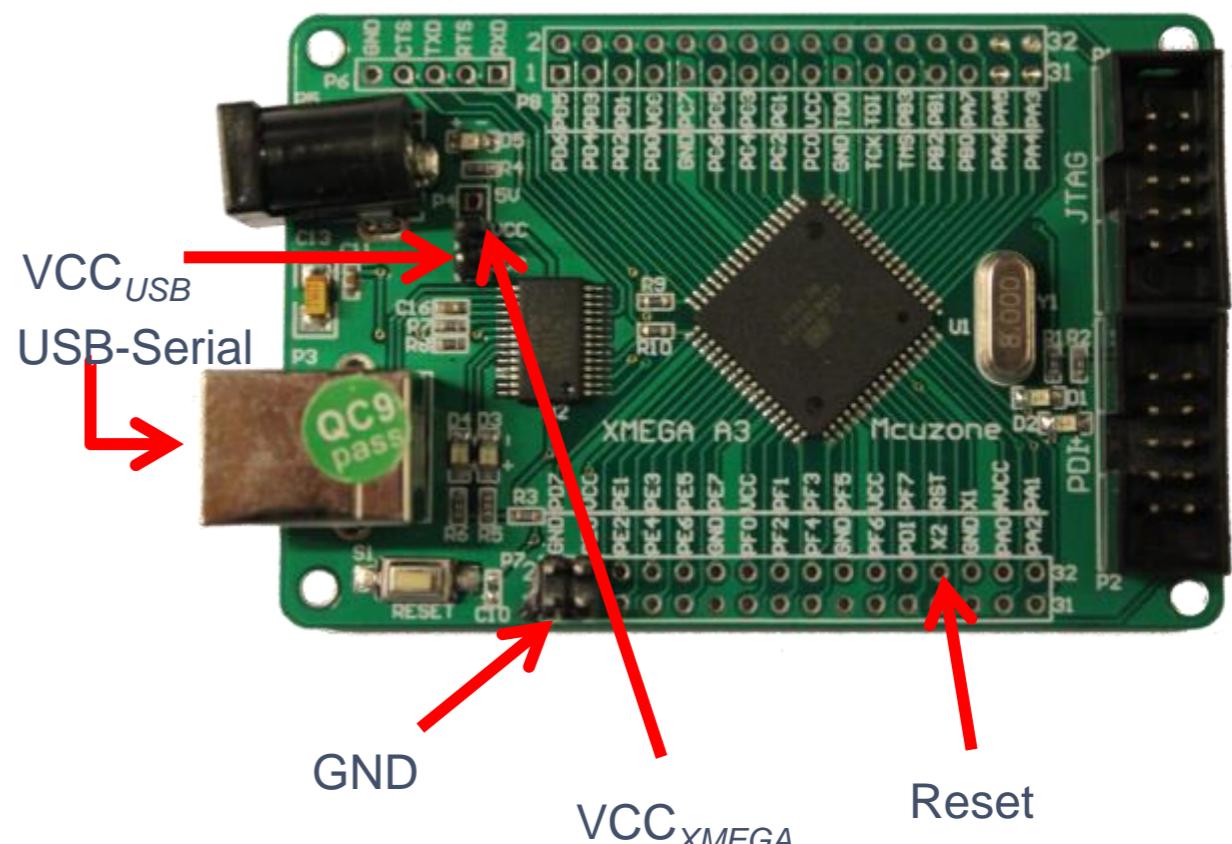
next2
LDR      R0, =0x43DFDC00
MOU      R1, #0x400
; ----

nokey
; -----
; ----- B      enter
; ----- nokey
; ----- BL      check_checksum
; ----- CMP     R0, #0
; ----- BNE    enter
; ----- MOU     R0, #0xF
; ----- BL      fatal
; ----- B      enter
; ----- bit10set
; ----- BL      check_checksum
; ----- CMP     R0, #0
; ----- BNE    sig
; ----- MOU     R0, #0xF
; ----- BL      fatal
; ----- B      enter
; ----- sig
; ----- CMP     R4, #1
; ----- BNE    enter
; ----- MOU     R0, R5
; ----- BL      check_sig
; ----- CMP     R0, #0
; ----- BNE    check_other_sig
; ----- MOU     R0, #0xE
; ----- BL      fatal
; ----- B      enter
; ----- B      enter

```

# Glitch demo

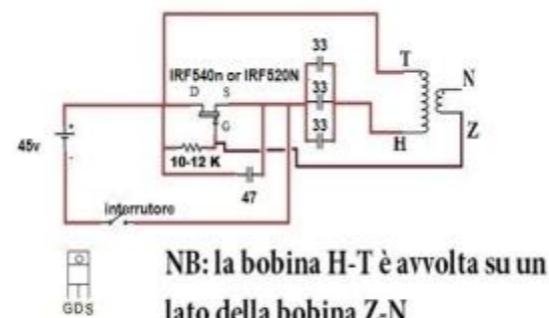
- XMEGA target
- Fake secure boot implementation:
  - Mimics signature verification
  - Prints message
- Goal:  
Manipulate the target  
to failing the signature check  
and execute main code
- Method:
  - Electromagnetic Fault Injection



# Is it a real attack?

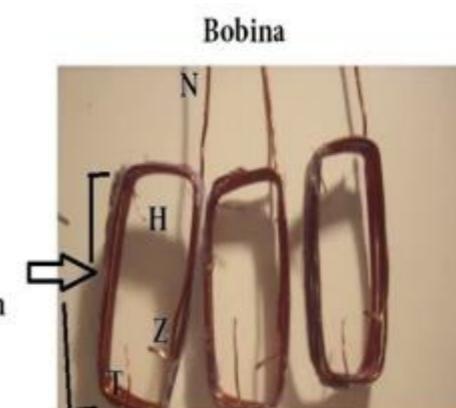


- Slot machine EMP jammer



NB: la bobina H-T è avvolta su un  
lato della bobina Z-N

FILO RAME 1.5mm Z - N 8 GIRI per una misura massima di 5cm X 3cm  
FILO RAME 0.5mm H - T 80 giri come da immagine  
3 CONDENSATORI DA 33pf 50v  
1 CONDENSATORE DA 47pf 50V  
IRF540N OPPURE USARE IRF 520N  
1 INTERRUTTORE TIPO SWITCH  
5 BATTERIE 9V  
NB: ATTENZIONE: SE NON DOVESSE FUNZIONARE ELIMINARE LA RESISTENZA DA 10K



# Slot machine EMP jamming



[http://www.youtube.com/watch?v=dew0KD\\_-ypw](http://www.youtube.com/watch?v=dew0KD_-ypw)

# Code section

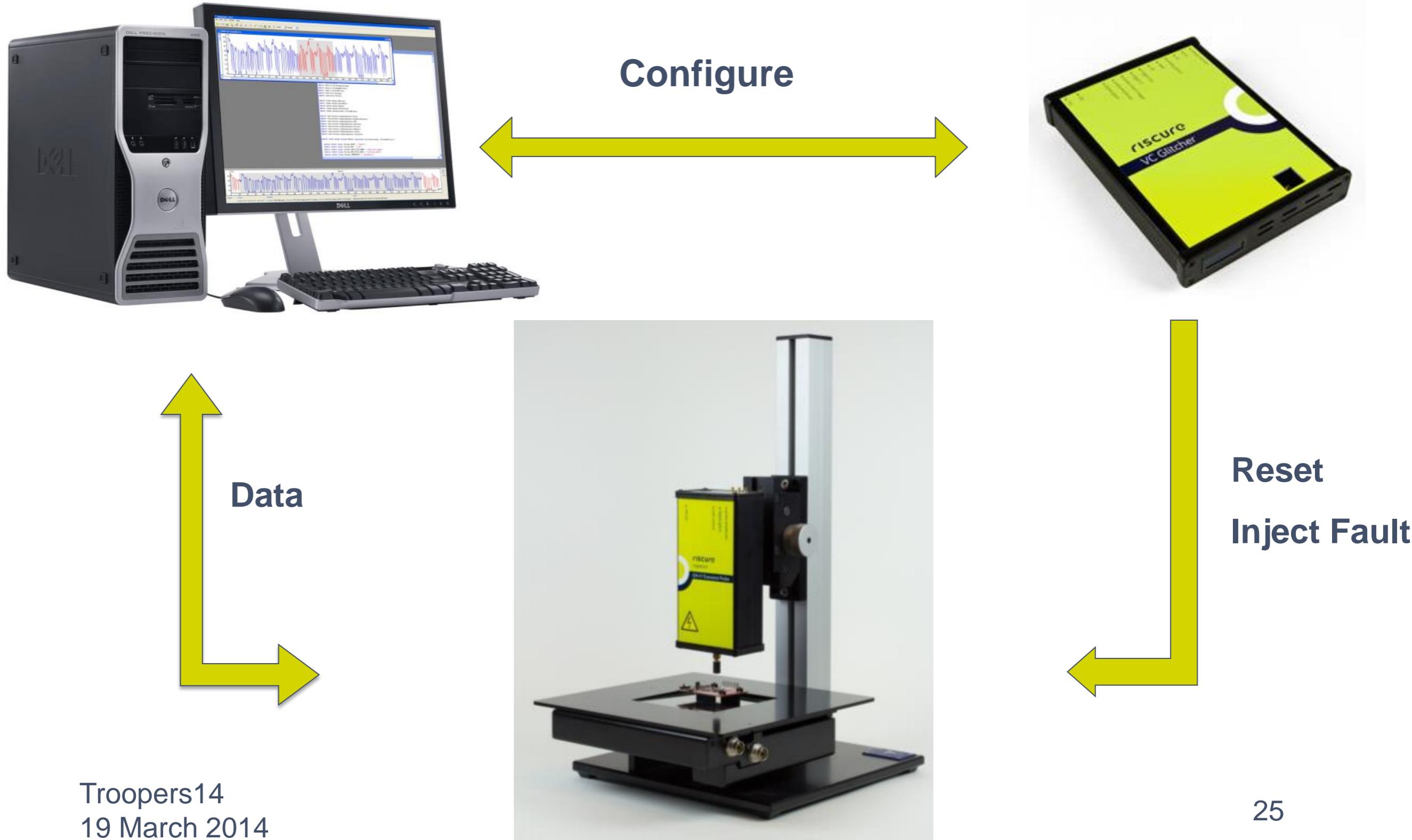


```
secure_boot = fake_signaturecheck();

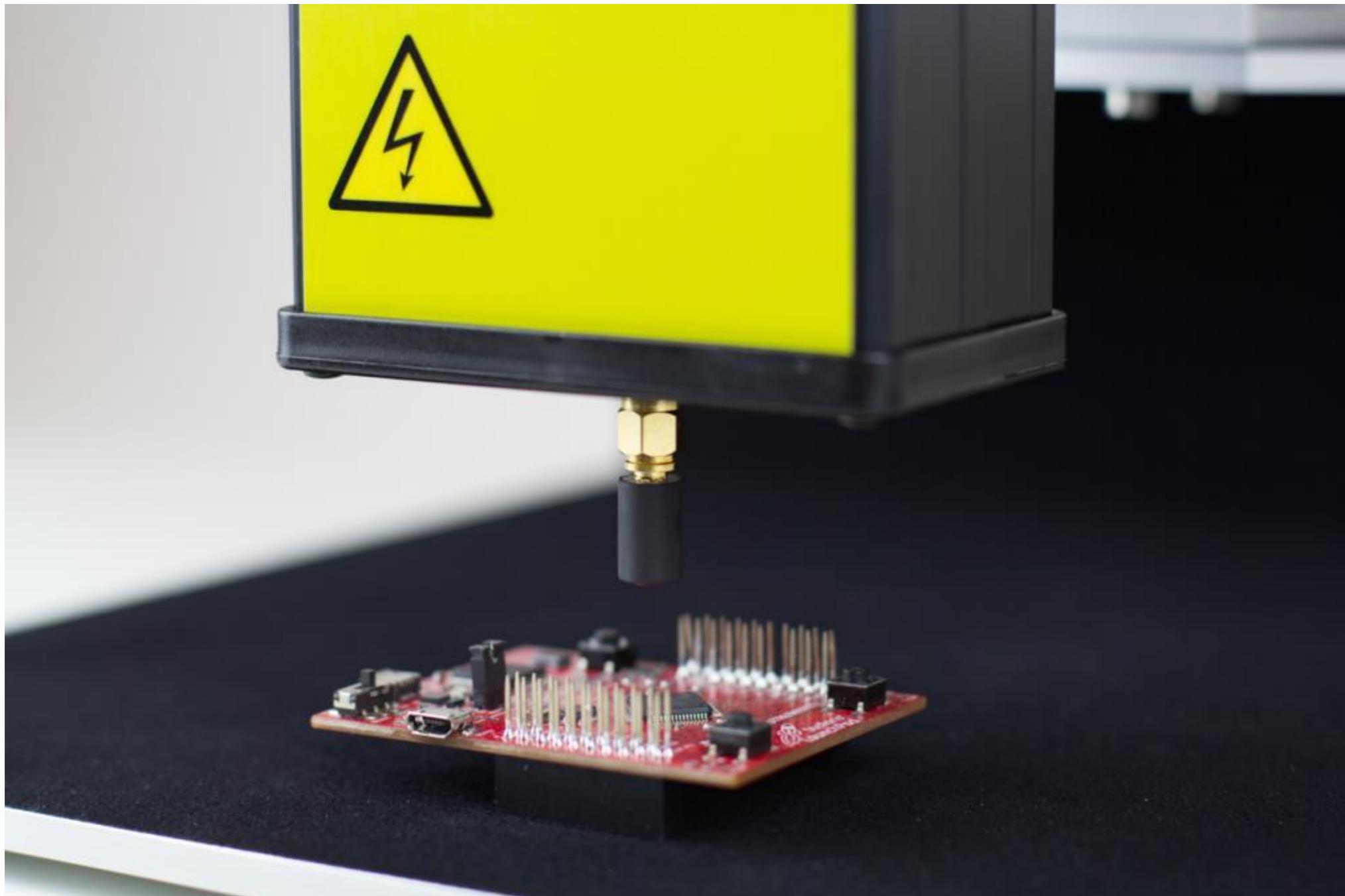
if (secure_boot) ←
    sprintf(counter_msg, "Secure booting!\n");
    for (i=0;counter_msg[i] != 0; i++) {
        serial_send(counter_msg[i]);
    }
} else {
    sprintf(counter_msg, "Insecure booting!\n");
    for (i=0;counter_msg[i] != 0; i++) {
        serial_send(counter_msg[i]);
    }
    while(1); ←
}

...
sprintf(counter_msg, "Lets go!\n");
```

# Typical FI set up



# EM-Fl Transient Probe



# Research probes



*The EM-Probes from left to right: Probe 1, 2.3, 2.4, 2.5, 3, and 4*

Probe Name	Description
Probe 1	Horizontal coil, 4mm diameter, ferrite core
Probe 2.3	Vertical coil, 3mm diameter, no core
Probe 2.4	Vertical coil, 4mm diameter, no core
Probe 2.5	Vertical coil, 5mm diameter, no core
Probe 3	Horizontal coil, 4mm diameter, EP5 ferrite core
Probe 4	Vertical coil, 4mm diameter, ferrite core

# DEMO

# Logical threats

# 13. Design mistakes



- Making wrong assumptions or adding risky features

## Examples:

- Empty signature is accepted as good
- One flag means: no signing necessary
- Early removal of signature: iPhone 2G,3G (2008)
- <http://theiphonewiki.com/wiki/Pwnage>

## Mitigation:

- Design review / Implementation review

# 12. Accessibility of boot ROM after boot

- Having access to the binary code of a boot rom allows detailed analysis
- Useful for:
  - Logical attacks
  - Locating glitch points
- Value is difficult to quantify:
  - Also in closed ROMs bugs are found
  - Breakthrough in some cases was clearly delayed
- Examples: original Xbox, iPhone, etc.

## Mitigation:

- Disable ROM access (when leaving ROM execution)
- Execute-only ROM (less secure, hard to use)

# 11. Crypto sanitization



- After the boot code uses cryptographic engines they may become available for generic code
- State can be reused, registers may be read
- Attack: create more signatures, decrypt/encrypt more code

## Mitigation:

- Clear key and data registers of crypto engines and any other memory used for storing sensitive data
- Better too much than too little



# 10. Firmware Upgrade / Recovery flaws



- Important feature to mitigate flaws in the field
- Don't worry about the firmware update, but worry about the mechanism itself
- Updated firmware should follow same rules as installed fw

## Examples:

- Many phone and game lock-down mechanisms subverted

## Mitigation:

- Limit the functionality!
- Prevent rollback: can negate fixes
- Better to have 'debug upgrade' than debug built-in

# 9. Relying on unverified code



- Typical example: verified (ROM) code copied to RAM and used later
- Runtime flaws can lead to code modification before use

## Examples:

- iPhone: <http://rdist.root.org/2008/03/17/apple-iphone-bootloader-attack/>
- SamyGo.tv:  
RSA disabler application (2010)

## Mitigation:

- Using a single instance of critical code is good; do not copy but execute in place (ROM)



Source: <http://forum.samygo.tv>

## 8. Service backdoor / password

- Everyone understands this can be bad
- More often: “It is bad, but not for my application”
- And then later the application requirements change
- Strong solutions require significant infrastructure

### Examples:

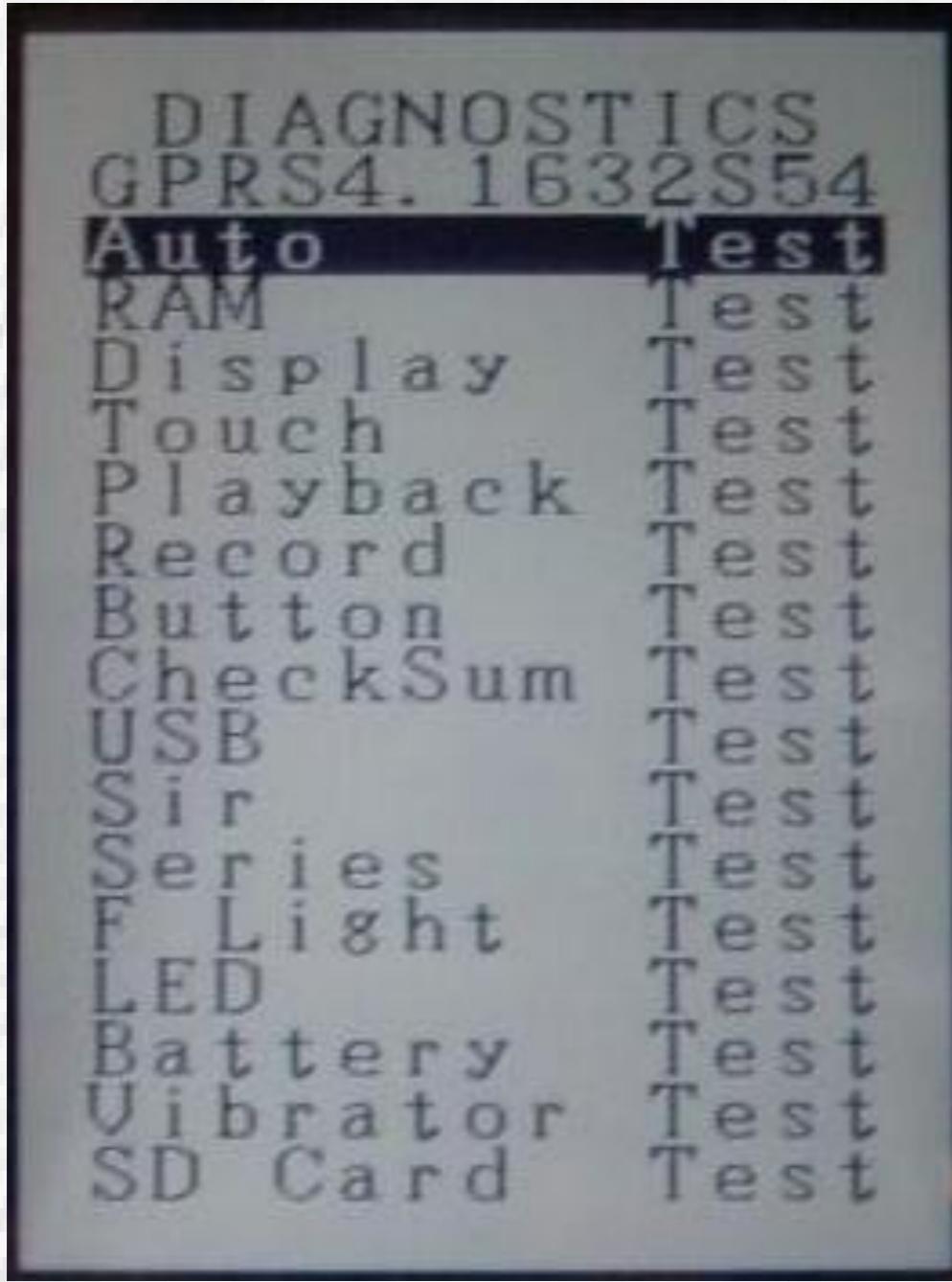
- Many car tuning ECU cables/software
- ‘Magic’ authentication allows  
firmware mods, changing car keys, mileage



### Mitigation:

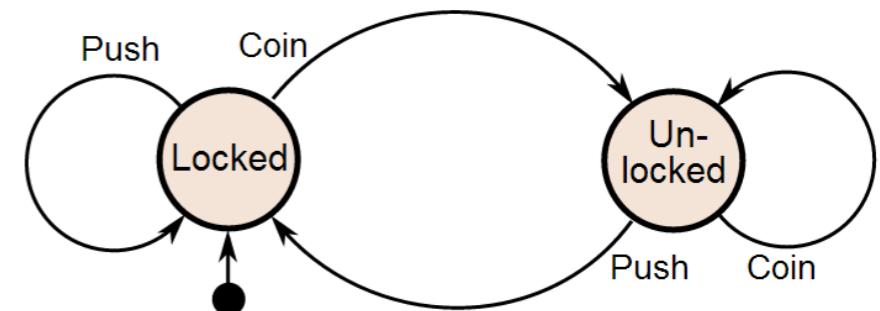
- Depends on use case
- Make use of connected world to improve possibilities

# Typical bootloader screens



## 7. State errors

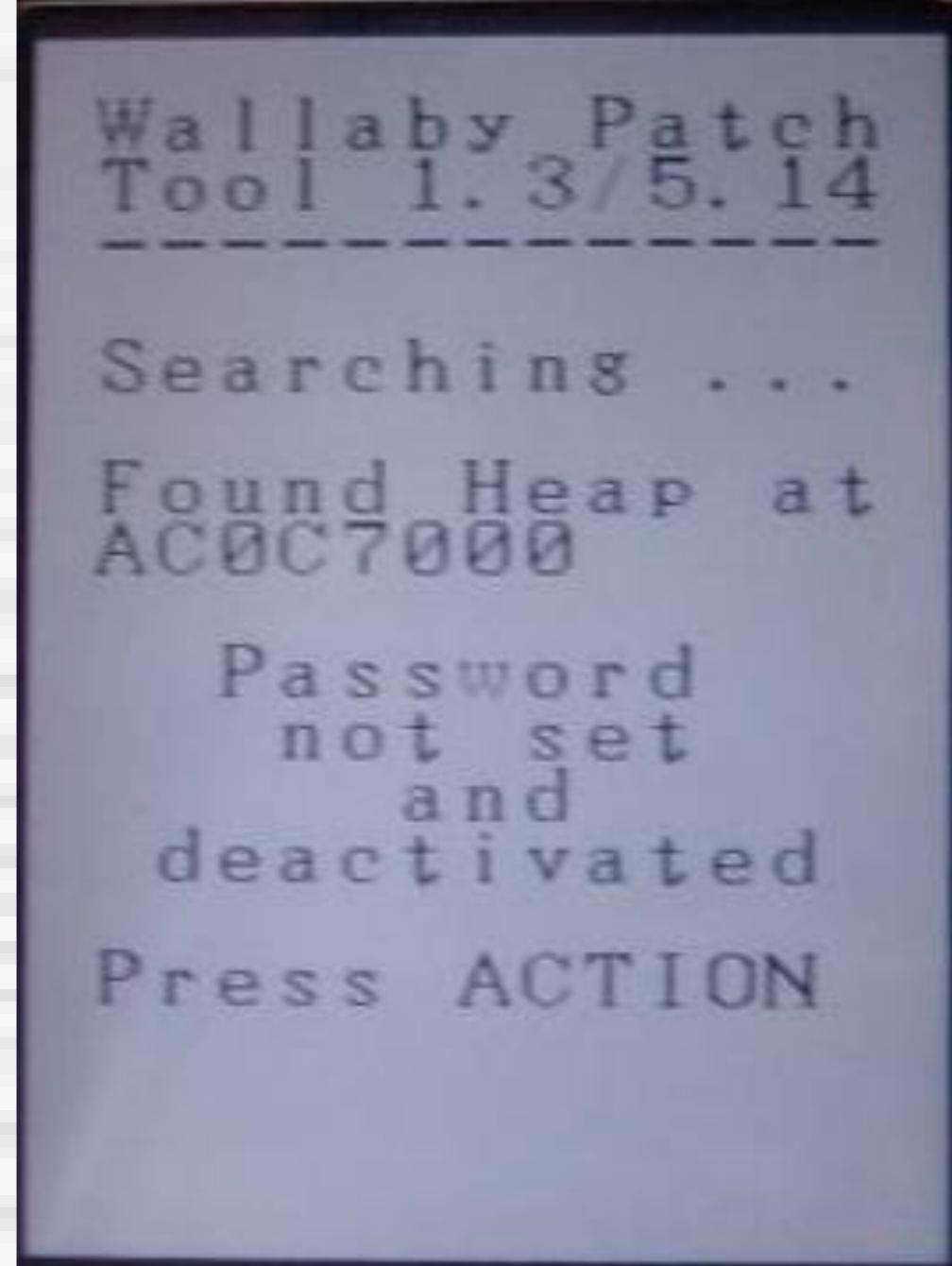
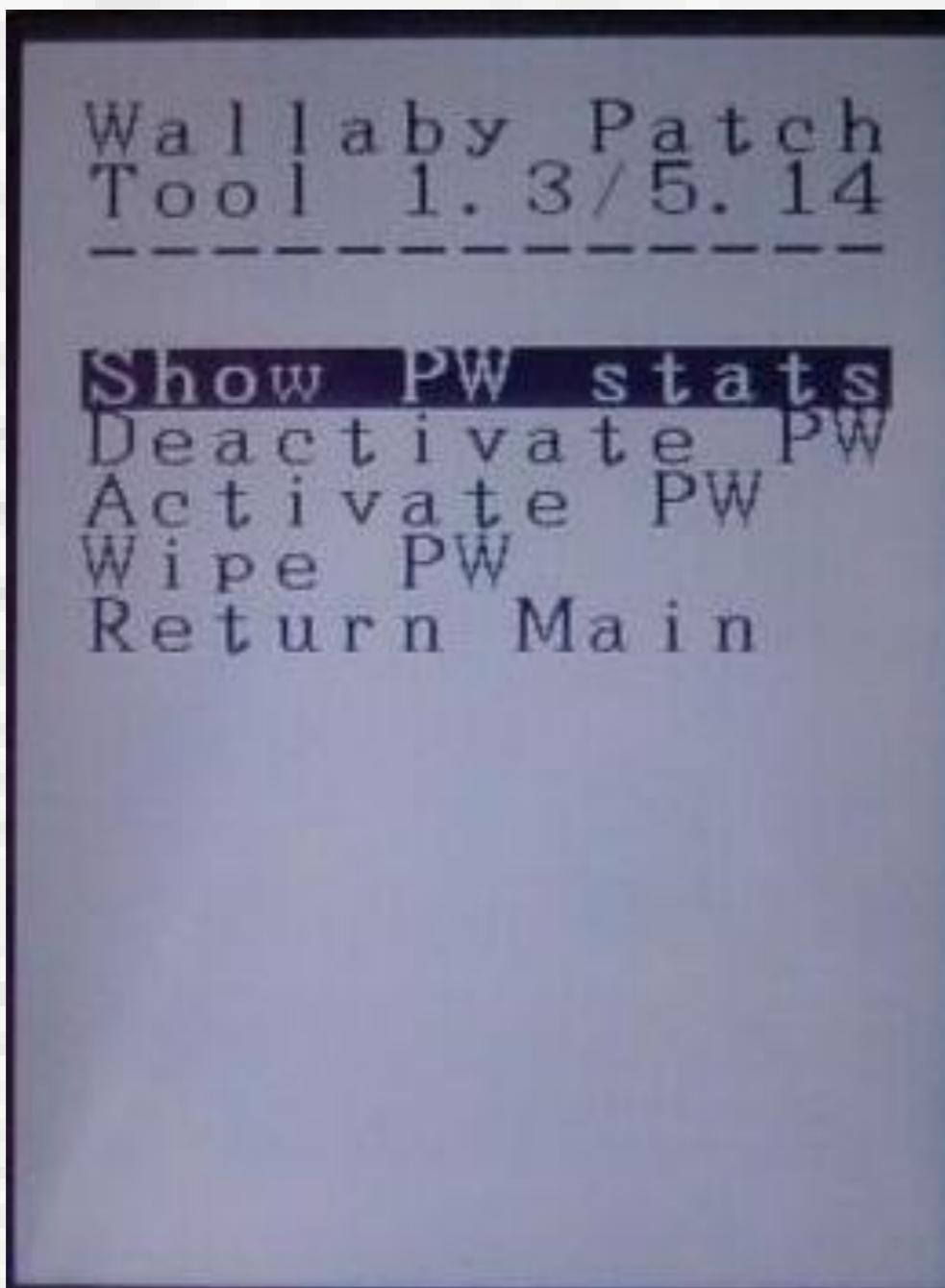
- Where is state stored?
- How can a state sequence be influenced?
- Suspend/resume example:  
State is stored insecurely, which allows a local exploit to  
subvert the boot process on resume  
→ maximum privilege escalation



### Mitigation:

- Analyze all state variables in the boot sequence (exception handling, suspend/resume, storage, integrity)
- Consider both logical and fault injection threats

# Custom boot loader menu



# 6. Driver weaknesses



- Boot code has several functions:
  - Boot from different media including file system (USB, SD, MMC, UART, NOR, NAND, SPI)
  - Ensure fall back and restore mechanisms
  - Perform parsing of firmware image formats
- Input parsing problems can lead to overflows, integer sign problems, etc. etc.
- Example: iPhone exploits
- [http://theiphonewiki.com/wiki/Usb\\_control\\_msg\(0xA1, 1\)\\_Exploit](http://theiphonewiki.com/wiki/Usb_control_msg(0xA1, 1)_Exploit)
- [http://theiphonewiki.com/wiki/Limera1n\\_Exploit](http://theiphonewiki.com/wiki/Limera1n_Exploit)
- [http://theiphonewiki.com/wiki/SHA-1\\_Image\\_Segment\\_Overflow](http://theiphonewiki.com/wiki/SHA-1_Image_Segment_Overflow)

## Mitigation:

- Code review, fuzzing,
- Limiting functionality to bare minimum, code reuse

# 5. ROM patching functionality



- Desired for maximum in-field updatability
- Hook based techniques
- Can act as a boomerang
- Used in smart cards both for security fixes as exploitation



Source: <http://www.innoozest.com>

## Mitigation:

- Don't use it?
- If you need it, think again how to limit attacker possibilities

# 4. Decryption ≠ Authentication



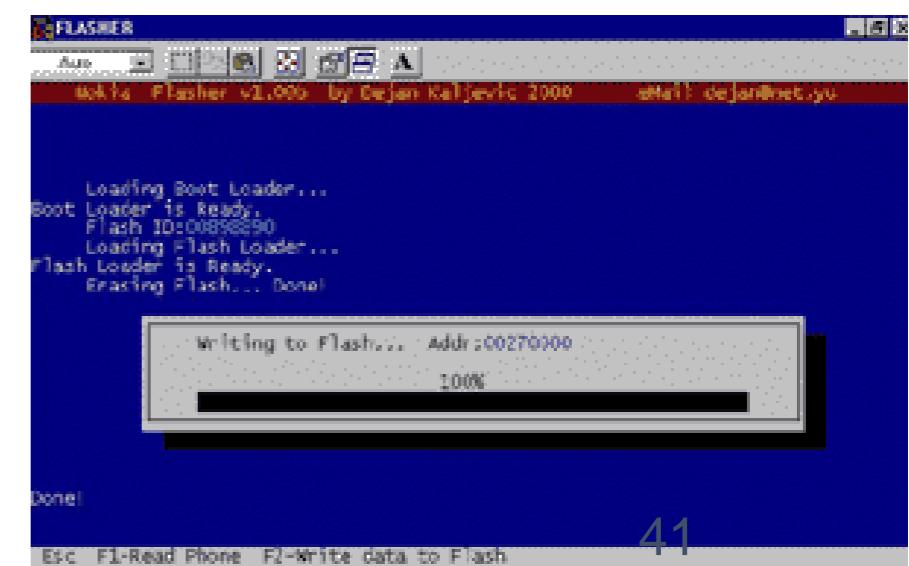
- Some schemes add encryption of boot code
- Some misinterpret this for authentication / integrity
- ECB, CBC mode all allow small changes

## Example:

- Nokia DCT4 2<sup>nd</sup> stage loader u\_2nd.fia could be patched to load unencrypted 3<sup>rd</sup> stage
- [http://www.dejankaljevic.org/download/dct4\\_rd.zip](http://www.dejankaljevic.org/download/dct4_rd.zip) 2002/2005

## Mitigation:

- Always verify authenticity
- First verify, then decrypt



### 3. Inappropriate signing area



- If anything is left unsigned, what can it be used for?

#### Examples:

- iPhone 3GS, Samsung Galaxy S4
- [http://theiphonewiki.com/wiki/0x24000\\_Segment\\_Overflow](http://theiphonewiki.com/wiki/0x24000_Segment_Overflow)
- <http://blog.azimuthsecurity.com/2013/05/exploiting-samsung-galaxy-s4-secure-boot.html>

#### Mitigation:

- Do not use headers, pointers, addresses without/before checking authenticity

## 2. Key management



- Disclosing signing keys
- Also:  
    Signing development boot loaders with production keys
- Last year: we identified issue with a device in the field
- Vendor currently working on mitigation

### Mitigation:

- Starting from the first key you create, implement proper key management: storage, access, lifetime, revocation
- Provide for test keys and test devices to limit exposure

# 1. Weak signing keys/methods



## PS3 Epic Fail

### Sony's ECDSA code

```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
              // guaranteed to be random.
}
```

Source: <http://events.ccc.de/congress/2010>  
Console Hacking 2010

# 1. Weak signing keys/methods



- Know and understand the weaknesses of the algorithms and protocols used

## Examples:

- RSA small exponent signature verification
- PS3 ECDSA signatures with same ‘random’
- <http://events.ccc.de/congress/2010/Fahrplan/events/4087.en.html>

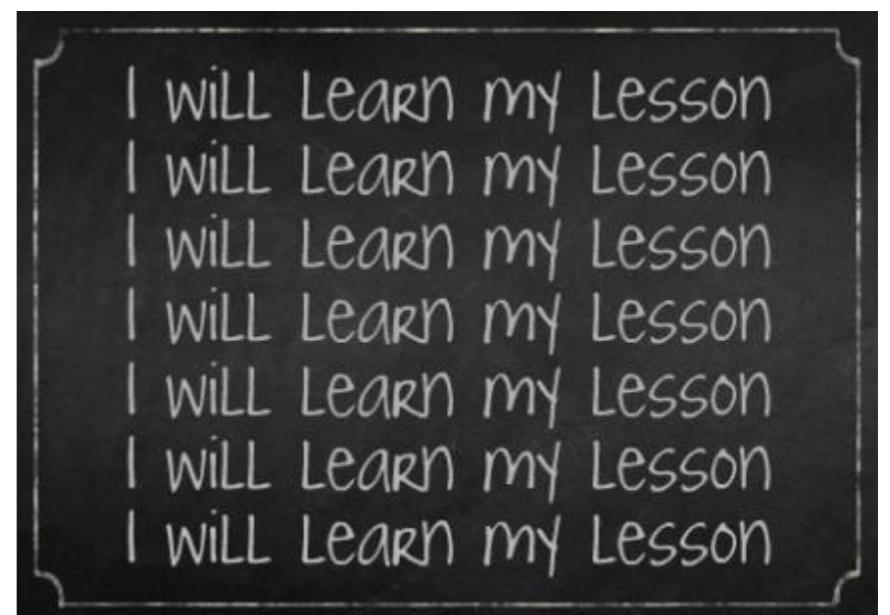
## Mitigation:

- Cryptographic review

# Parting thoughts



- The purpose and function determine what is a sufficiently strong implementation
- High security applications need to consider many aspects including side channel and fault injection attacks
- But: proper design principles go a long way
- Learn your lessons from the past
- And pay attention to detail...



# riscure

## Challenge your security

Contact: **Job de Haas**  
[dehaas@riscure.com](mailto:dehaas@riscure.com)

**Principal Security Analyst**  
**Riscure Security Lab**

**Riscure B.V.**  
Frontier Building, Delftsepoort 49  
2628 XJ Delft  
The Netherlands  
Phone: +31 15 251 40 90

[www.riscure.com](http://www.riscure.com)

**Riscure North America**  
71 Stevenson Street, Suite 400  
San Francisco, CA 94105  
USA  
Phone: +1 650 646 99 79

[info@riscure.com](mailto:info@riscure.com)